

**VOL. 10**

**frameboxx 2.0<sup>®</sup>**

animation | visual effects

Premier Academy for Media & Creative Arts

# artistry



Be a **Frameboxxer**

Be an **Expert**

Expert's Speak  
Events  
Workshop  
Seminar  
Industry News  
Webinars  
Student Artwork  
Latest Industry Jobs  
Placements

# About Frameboxx 2.0

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In the era of prevailing creative art schools, redefining the age old training methods was necessary. A fresh approach to the training system was required. To fill this vacuum, Frameboxx was established with a vision to create industry-ready artists.

We offer latest course curricula to help students specialize their careers in Animation, VFX (Visual Effects), Gaming, Graphic Design, Web Design & Development, Photography, Editing, Multimedia, Broadcast design and other related creative and technical sectors.

Our skill-based training comprises of degree and specialized certificate courses that enhance professional competence and provides distinguished learning. Our course curriculum is the perfect mix of theory and practical sessions to learn the aesthetic values with real life problemsolving techniques. Innovation and a team of experienced and passionate instructors is the core strength of our training studio. To reinforce the curriculum we regularly conduct Master class sessions through leading industry evangelists.

Over 25,000 students trained with more than 4,000 currently in the system.

As stated earlier, we match the latest technological trends with our techniques to contribute in the growth of the student. Bringing fresh energy to our processes and emphasizing on our core strengths is a vital part of our mission. User-friendly working environment and quality training programs act as an artistic merit of our training studio. Training through experienced trainer's practical exposure, working on live projects contribute in the process of overall professional development of our students. Following such discipline, we have built an atmosphere that opens new gateways of creativity and innovation for our students.

Frameboxx has one of the most transparent placement portals that provides career opportunities to its students in leading Animation and VFX studios all over India. Our Students have worked on prestigious Hollywood and Bollywood feature film projects in studios such as DNEG, Technicolor Prime Focus, Framestore, Pixel Digital Studios, Rockstar, Red Chillies VFX, Weta Digital, Accenture, Dreamworks, Legend, Makuta Visual Effects, MPC, Viacom 18, Golden Robot, NY VFXWAALA, Tata Elxsi, Deluxe, Tau Films, Vistaprint, Bubble Creations, After, Labyrinth, philmCGI to name a few.

Become a part of this journey. Learn to animate your imagination and explore new dimensions of the digital world.

**Be a Frameboxxer. Become an Expert.**

## Strategic Alliance

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- ▶ Affiliation with Media & Entertainment Skills Council (MESCC)
- ▶ Partnership with international experts (Los Angeles based visual effects veteran Steve Wright)

## Innovation

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- ▶ Introduced concepts of skill super-specialization which has become the norm in the industry
- ▶ Students of Frameboxx worked on a 3D Animated feature film trailer (Jugnoo) with nationally acclaimed director- a first in the industry

## Awards

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- ▶ Students work received national and international acclaim.
- ▶ Awards FICCI RAF Awards, Golden Cursor Animation Awards, AAROHI Film Festival, Molim and CGT Awards



## Founder's Message

As the Founder of Frameboxx Animation and Visual Effects Institute, I wanted to take a moment to connect with all of you.

At Frameboxx 2.0, our mission is to provide the best education and training in the fields of Animation, Visual Effects, Gaming, Graphics and Web. We strive to create an environment that encourages creativity, innovation, and excellence. Our goal is to equip you with the knowledge and skills that you need to succeed in this exciting and dynamic industry.

I am also part of the Sub-Task Force (Skilling) and member of the CII Sub Committee on AVGC and Immersive Media. So, I play an active role in formulating and suggesting the policy for the AVGC ecosystem. As per the latest statistics, The Indian Media and Entertainment industry is projected to increase at a CAGR of 13.5% from 2019 to 2024 and estimated to reach INR 180 billion by 2024.

Many of you are currently pursuing your dreams of becoming professional Animation and Visual Effects artists. You have already taken the first step by choosing Frameboxx 2.0 as your learning partner, and for that, I commend you. I urge you to stay focused on your goals, stay committed to your education, and always strive to improve. Remember that the road to success is not always easy, but with hard work and perseverance, you can achieve anything you set your mind to.

We welcome you to the Frameboxx 2.0 family and wish you all the very best in your studies and journey towards your future career. We are always here to support and help you reach your full potential.

Mr. Rajesh R. Turakhia



## CEO's Message

As the CEO of Frameboxx Animation and Visual Effects Institute, I am honored to be a part of your journey towards becoming successful professionals in the Animation, Visual Effects, Gaming, and Comics (AVGC) industry.

In recent years, the AVGC industry has experienced exponential growth, and it is projected to continue expanding in the future. This means that there will be a significant demand for skilled professionals in this field, creating a vast range of exciting and lucrative career opportunities. India will grow immensely in this sector in the next decade. The growth projection is from current strength of 2 lakh artists to 20 lakh by 2030.

We are committed to providing you with the education, skills, and knowledge that you need to succeed in this dynamic industry. Our industry-relevant curriculum is designed to equip you with the latest techniques and technologies, giving you an edge in the job market.

We are also proud of our strong industry connections, which enable us to provide you with valuable internship and job opportunities. Our alumni have gone on to work with some of the most eminent studios and delivered projects of various highly acclaimed broadcasting contents. We are confident that you too can achieve great success with the right training and guidance.

As you continue your studies with Frameboxx 2.0, I encourage you to keep an eye on the future and take advantage of the numerous career opportunities available in the AVGC industry. With your talent, creativity, and dedication, I have no doubt that you will make a significant impact in this exciting field.

Mr. Ravi Gupta



**YORKVILLE**  
UNIVERSITY

# Toronto Film School

**International Degree course tie-up with Yorkville University and Toronto Film School.**

**It is applicable for students who finish one of these Degree course at Frameboxx.**

- 1. Integrated B.Voc in Media Graphics and Animation (Silver Oak)**
- 2. Bachelor Degree in Media Graphics & Animation (YCMOU)**
- 3. B.Sc. Animation (Swami Vivekanand Subharti University)**
- 4. B.Sc. in Animation and Multimedia (Renaissance University)**

**A student will get direct entry to Yorkville's BCA degree (Bachelor of Creative Arts) program, as a result of his/her Degree completion in India.**



# Frameboxx 2.0 is Unreal Authorized Training Center



The Frameboxx 2.0 boasts a high profile and well-versed knowledge pool of Unreal Engine and its workings, and our distinguished faculty members are here to impart cutting-edge knowledge on various use cases of Unreal Engine across sectors as diverse as AEC, Game Design, and Virtual Production.

At The Frameboxx 2.0, we are committed to training the best professionals and providing the necessary skills to function in a highly competitive job market. You will find official content from Epic Games as well as courses developed by our experts and Authorized Instructors by Epic Games.



# EXPERT'S SPEAK



**Rakesh Kotlia**  
Sr. 3D Faculty

## 3D MODELING

3D modeling is used to shape many of the things we see in our everyday lives. From video games to architecture, we've all likely benefited from 3D modelling technology.

3D modeling is the process of creating three-dimensional digital representations of objects, scenes, or characters using specialized software. This technique is widely used in various industries, including video games, animation, architecture, product design, film production, virtual reality, and more. 3D models can range from simple geometric shapes to intricate and realistic depictions of complex objects.



## BACKGROUND DESIGN

3D background modeling involves creating three-dimensional digital environments that serve as backgrounds or settings for various forms of media, such as movies, animations, video games, virtual reality experiences, and more.

These environments can range from realistic outdoor landscapes to futuristic cityscapes, fantasy realms, interior spaces, and beyond. Creating 3D backgrounds requires attention to detail, composition, lighting, and a strong understanding of perspective.

## CHARACTER DESIGN

3D Character design encompasses creating unique and visually compelling characters that resonate with audiences and fit seamlessly into their respective narratives.

This process requires a combination of artistic creativity, technical proficiency, and an understanding of character psychology and storytelling.



## QUADRUPED 3D MODELING

Quadruped 3D modeling involves creating three-dimensional digital representations of animals or creatures that walk on four legs.

Designing and modeling quadrupeds require a combination of artistic creativity, understanding of animal anatomy, and technical skills to create realistic and believable creatures



# EVENTS

## ROCKSTAR COMPETITION AWARD CEREMONY



Wow!!



# EVENTS

## ROCKSTAR COMPETITION AWARD CEREMONY



Wow!!

# EVENTS

## ROCKSTAR COMPETITION AWARD CEREMONY



Wow!!



# EVENTS

## ROCKSTAR COMPETITION AWARD CEREMONY



Wow!!

# EVENTS

## ROCKSTAR COMPETITION AWARD CEREMONY



Wow!!



# EVENTS

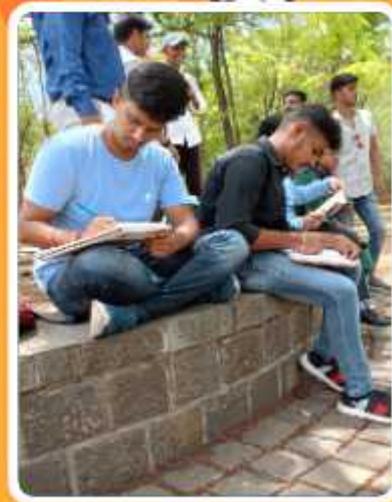
## DRAWING COMPETITION



Wow!!

# EVENTS

## AGA KHAN PALACE VISIT



Wow!!



# EVENTS

## ART SHOWCASE



Wow!!

# EVENTS

## ART SHOWCASE



# EVENTS

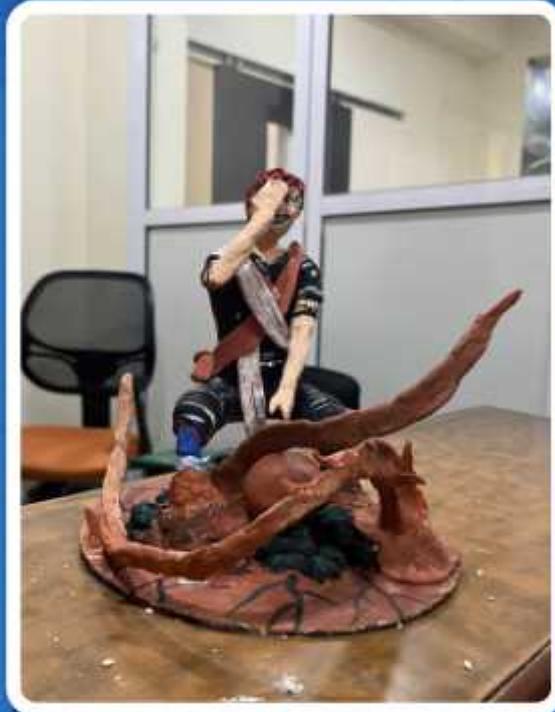
## ART SHOWCASE



Wow!!

# EVENTS

## CLAY MODELING



**SUPERB**

**AWESOME**

**COOL!**



# EVENTS

## DOODLE ART



Wow!!

# EVENTS

## YOGA DAY CELEBRATION



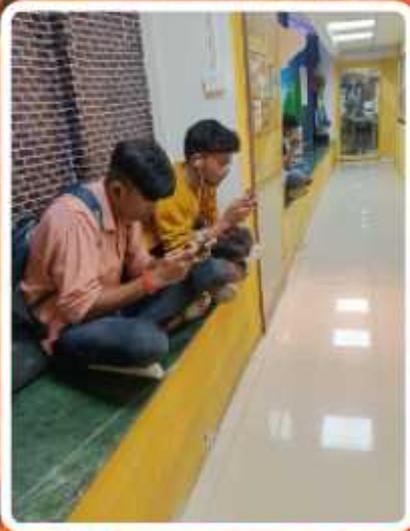
SUPERB

AWESOME

COOL!

# EVENTS

## PUB-G GAMING



Wow!!

# EVENTS

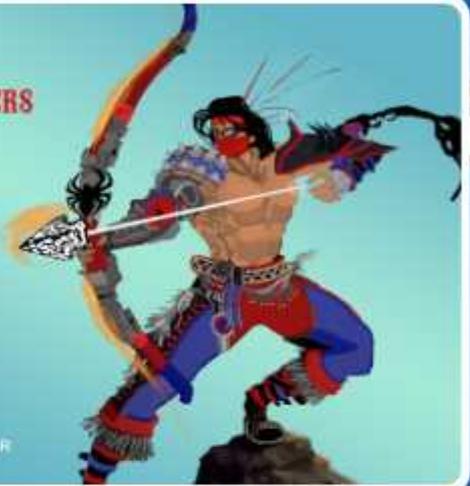
CREATE  
YOUR OWN  
SPIDER-MAN

KILLER WEB



- HARSHITA MISTRY

RED FEATHERS



- ATHARVA PARSEKAR

The King Of Spider,  
RUFFI.



- YASHWANT GAWAS

SPIDER  
BLAZE



-SAMPADA GADEKAR

SUPERB

AWESOME

COOL!

# EVENTS

## ▲ PRACTICAL VR EXPERIENCE



# EVENTS

## PACKAGING DIE CUT PAPER WORK



# EVENTS

## BLOOD DONATION CAMP



Wow!!

# EVENTS

## STUDENT WORK PRESENTATION



Wow!!



# EVENTS

## WORLD ART DAY



**SUPERB**

**AWESOME**

**COOL!**

# WORKSHOPS

# NIKON PHOTOGRAPHY



Wow!!



# WORKSHOPS

# DIGITAL PAINTING



Wow!!

# WORKSHOPS

# STONE PAINTING



# WORKSHOPS

## FRIDGE MAGNET MAKING WORKSHOP



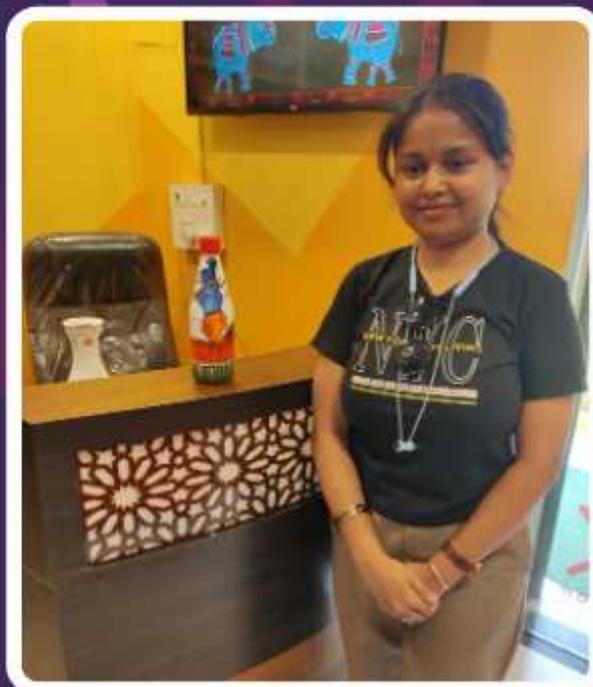
# WORKSHOPS

## MINIATURE SET DESIGN



# WORKSHOPS

## BOTTLE PAINTING



# WORKSHOPS

## POT PAINTING

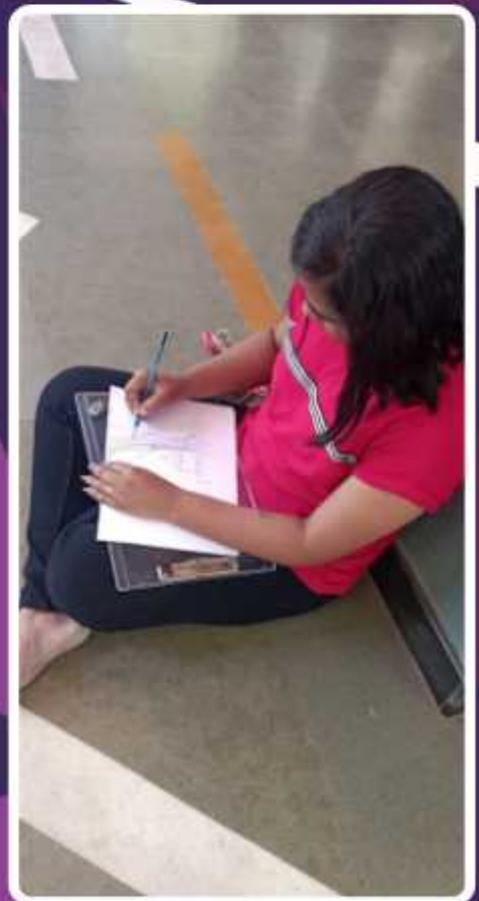
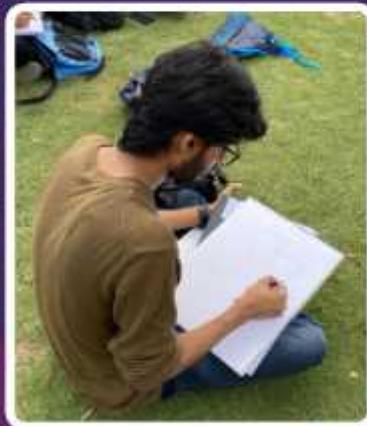
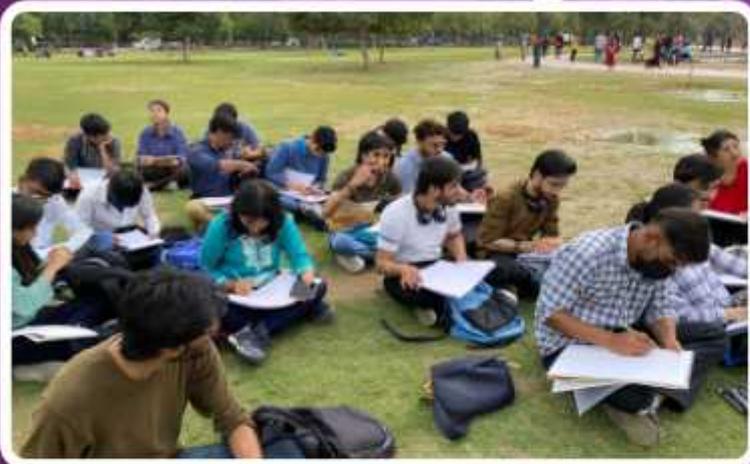


Wow!!



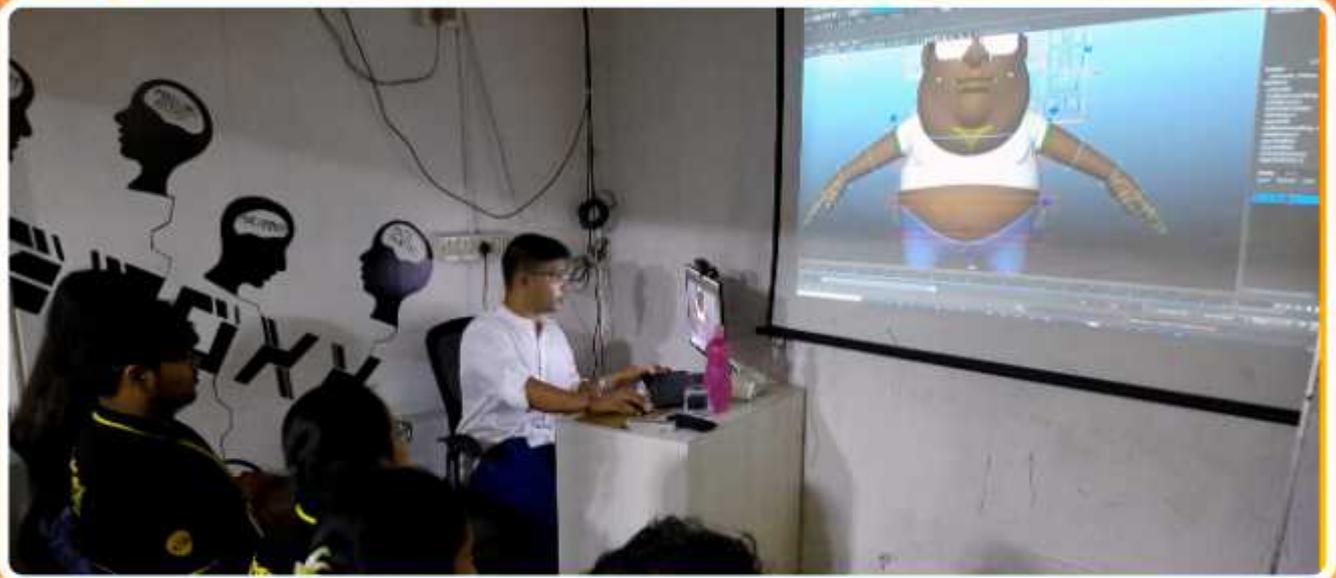
# WORKSHOPS

# OUTDOOR SKETCHING



# SEMINAR

## FUNDAMENTALS OF ANIMATION



Wow!!



# SEMINAR

FILMMAKING  
PIPELINE BY  
NISHITH TAKIA



Wow!!

# SEMINAR

# essentials OF VFX



SUPERB

AWESOME

COOL!

# SEMINAR

## LOKMAT EXPO : CAREER IN AVGC INDUSTRY



Wow!!

# SEMINAR

## MOCAP TECHNOLOGY INTRODUCTION AT PIXEL JI STUDIO



# SEMINAR

## HANDS-ON 3D TEXTURING



Wow!!

# SEMINAR

# FILMMAKING TECHNIQUES



**SUPERB**

**AWESOME**

**COOL!**

# SEMINAR

## PUNYANAGARI EDUCATION EXPO



# SEMINAR

# essentials OF 3D PIPELINE



# SEMINAR

## CYBER CRIME SEMINAR BY INDORE POLICE



Wow!!

# WEBINAR

## What are CG Passes and how to do Composition in Nuke?

1. What are CG passes?
2. Types of render engines
3. Why CG pass comp is important
4. How to composite those passes in nuke



## Mocap Data Retargeting

1. What is Mocap Data?
2. Techniques to do Mocap data retargeting?
3. Mocap Data Retargeting in maya.



## Intro to Camera Projection in Nuke

1. What does Camera node do.
2. What is card node.
3. How to add keys to objects.



# WEBINAR

## Concepts for 2D Sketching and Painting a Character

1. What things we gone keep in our mind for reference selection.
2. Drawing using different images.
3. Color tint and shades.
4. Importance of Mid-tone, Light-tone and Dark-tone.



## How to make Dropdown Menu?

1. What is dropdown Menu?
2. Advantages of Dropdown Menu.
3. How to make Dropdown Menu.



## Mastering Anime Character Head Drawing- A Step-by-Step Guid

Webinar Outline I. Introduction to Anime Character Drawing

- A. What is anime?
- B. The distinctive features of anime characters.
- C. Understanding different anime styles.



# STUDENT ARTWORKS

**SUPER**

**OMG!**



Jeet Aghara, Ahmedabad



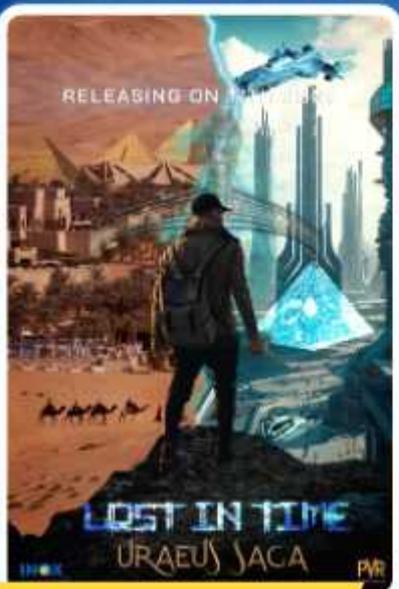
Aaditya Nayak, Bhubaneswar



Om Jantre, Andheri



Shubham, Dadar



Harshita Mistry, Borivali



Vishesh Manadal, Chowringhee

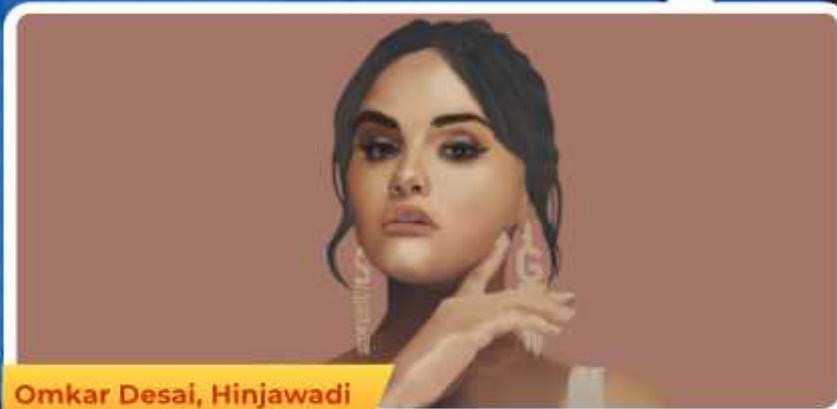
# STUDENT ARTWORKS

**SUPER**

**OMG!**



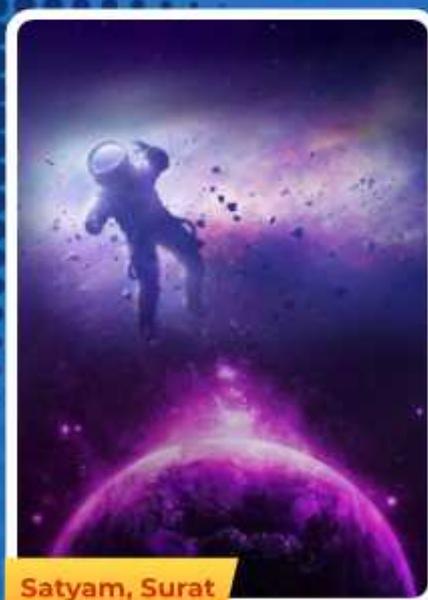
Sajal Gupta, Indore



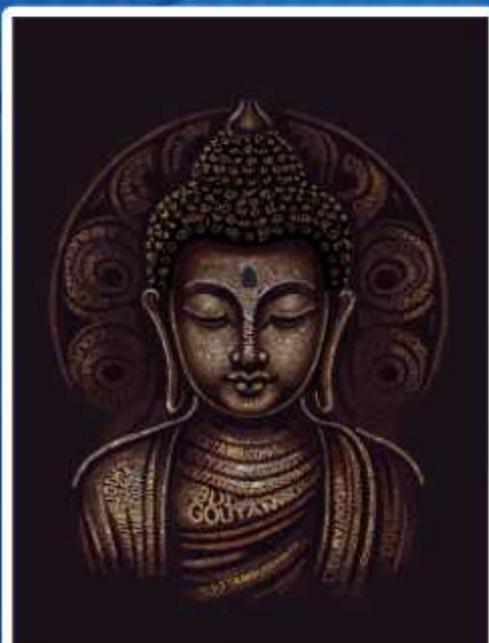
Omkar Desai, Hinjawadi



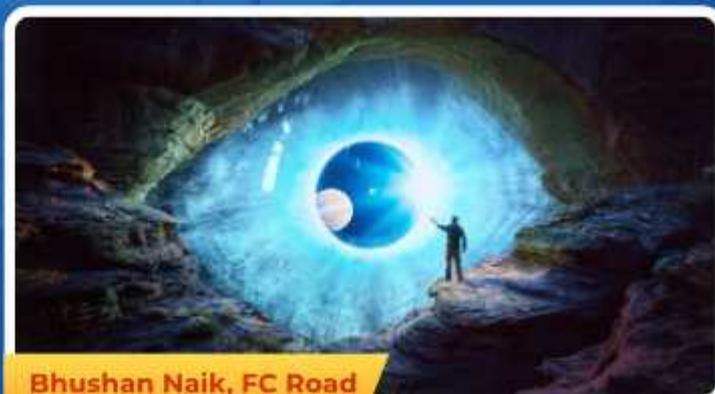
Dhananjay, South Ex



Satyam, Surat



Arpita Biswas, Chowringhee



Bhushan Naik, FC Road

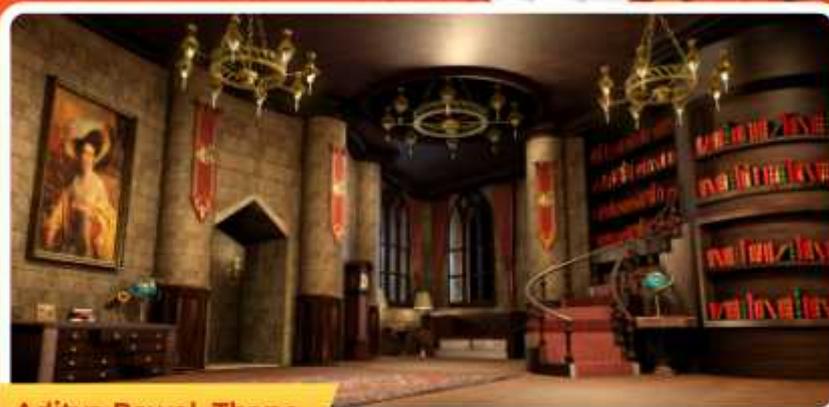
# STUDENT ARTWORKS

**SUPER**

**OMG!**



Ananya Mazumder, Chowringhee



Aditya Rawal, Thane



Vipul Karanjekar, Swargate



Yagnik Kavathiya, Andheri



Anmol, Dadar



Manas Palit, Chowringhee

# STUDENT ARTWORKS

**SUPER**

**OMG!**



Dhananjay, South Ex



Vidhan Mishra, Indore



Omkar Kohale, Swargate

# 28 And Counting ...



# MAHARASHTRA

## MUMBAI

### ANDHERI

Opp. Fun Republic  
9819504485, andheri@frameboxx.in

### DADAR

Mhatre Pen Building  
9321623789, dadar@frameboxx.in

### BORIVALI

Thakkar Shopping Mall  
9167860600, borivali@frameboxx.in

### GHATKOPAR

New Laxmi Shopping Centre  
9892413122, ghatkopar@frameboxx.in

### WALKESHWAR

Krishanaraj Society, Malabar Hill  
9137012006, bomis@frameboxx.in

### MALAD

New Era Signal, Swami Vivekanand Road,  
9997844487, malad@frameboxx.in

## PUNE

### FC ROAD

3rd Floor, Surya Bhavan  
8087797779, fcroad@frameboxx.in

### SWARGATE

C tower, Vega centre  
8468858361, swargate@frameboxx.in

### HINJAWADI

Near Rajiv Gandhi IT Park  
8956276676, alard@frameboxx.in

### KOTHRUD

Opp. Yashwantrao Chavan Natyagraha  
9552565927, kothrud@frameboxx.in

### WAGHOLI

Lexicon Estate  
9011359192, wagholi@frameboxx.in

### BARAMATI

Nira-Baramati Rd,  
9890615191, baramati@frameboxx.in

## NAVI MUMBAI

### NERUL

Shanti Apartment  
9082229727, nerul@frameboxx.in

### VASHI

Om Rachna CHS, Sector - 17  
9152285858, vashi@frameboxx.in

## THANE

### KALYAN

New Krishna Building  
8591298835, kalyan@frameboxx.in

### THANE

Paradise Tower  
9594949955, thane@frameboxx.in

## AHMEDNAGAR

### AHMEDNAGAR

Next to Patil Hospital  
9423558296, ahmednagar@frameboxx.in

## MADHYA PRADESH

### INDORE

Kamal Kiran Apartment  
9300009992, indore@frameboxx.in

### REWATI

Behind Aurobindo Hospital  
9109954955, indore@frameboxx.in

### AHMEDABAD

Opp. Rakshashaki Circle  
8460066199, shahibaug@frameboxx.in

### GOTA

Opp. Bhagwat Vidyapith  
9265321860, kanika@frameboxxers.com

### SURAT

Nr. Shyambaba Temple  
9998845660, surat@frameboxx.in

### VADODARA

Profit Centre  
9104645660, vadodara@frameboxx.in

## GUJARAT

## RAJASTHAN

### JAIPUR

Gaurav Tower-I Malviya Nagar  
9928844747, jaipur@frameboxx.in

## NEW DELHI

### SOUTH EX

South Extension Part 1  
8510044159, southex@frameboxx.in

## WEST BENGAL

### CHOWRINGHEE

Chatterjee International Centre  
9330776787, chowringhee@frameboxx.in

## ODISHA

### BHUBANESWAR

Opposite University Law College  
9337476780, bhubneshwar@frameboxx.in

## BENGALURU

### JAYANAGAR

28th A Cross, 10th Main Rd, 4th Block  
9886324085, jayanagar@frameboxx.in

# Training Studio to Production Studio

## Congratulations to Our Students on their Blockbuster Journey in **Jawan** Movie!



**STUDENT : AMAN UMANATH JHA**  
**DESIGNATION : VISUAL EFFECTS SHOOT SUPERVISOR**  
**STUDIO : YASH RAJ STUDIOS**



**STUDENT : LAKSHYA MAROTHIYA**  
**DESIGNATION : CG GENERALIST**  
**STUDIO : THINK VFX**



**STUDENT : SOURAV PATIL**  
**DESIGNATION : FX ARTIST**  
**STUDIO : VISUAL BIRD STUDIO**



**STUDENT : SUYASH MORE**  
**DESIGNATION : JR COMPOSITOR**  
**STUDIO : RED CHILLIES**



**STUDENT : SIMRAN MEMJADE**  
**DESIGNATION : PRODUCTION COORDINATOR**  
**STUDIO : BUBBLE CREATIONS DIGITAL STUDIOS**



**STUDENT : MANISH PATIL**  
**DESIGNATION : MATCHMOVE ARTIST**  
**STUDIO : RED CHILLIES**



**STUDENT : PRATIK HORNE**  
**DESIGNATION : VISUAL EFFECTS COMPOSITOR**  
**STUDIO : YASH RAJ STUDIOS**



# PLACEMENTS



Student : S.M.Mehfuzar Rahaman  
Designation : Junior DTP Artist  
Studio : Andovar Localization  
Pvt.Ltd.



Student : Aayushi Ringsia  
Designation : Junior DTP Artist  
Studio : Andovar Localization  
Pvt.Ltd.



Student : Shweta Karkare  
Designation : Motion Graphic  
Trainee  
Studio : C.R.A.F.T Academia.



Student : Viraj Sadre  
Designation : Motion Graphic  
Trainee  
Studio : C.R.A.F.T Academia.



Student : Pratiksha Waghmare  
Designation : Motion Graphic  
Trainee  
Studio : C.R.A.F.T Academia.



Student : Vaishali Jain  
Designation : Video Editor  
Studio : Motion Edit



Student : Swati Anand  
Designation : Junior DTP Artist  
Studio : Andovar Localization  
Pvt.Ltd.



Student : Sanjit Patil  
Designation : Graphic Excellence  
Trainee  
Studio : Cimpres



Student : Utkarsh Juwatkar  
Designation : Layout Artist  
Studio : Yash Raj Studios



Student : Dev Gupta  
Designation : Game Design Artist  
Studio : Pure Passion Production



# PLACEMENTS



Student : Anish Dalavi  
Designation : 3D Modeling &  
Texturing Artist  
Studio : Technopedia Global



Student : Mandar Kadam  
Designation : Jr. Graphic Designer  
Studio : Sahvia Facade Pvt. Ltd



Student : Zishan Sayeed  
Designation : Graphic Designer  
Studio : Neubrain



Student : Daain Bagwan  
Designation : Graphic Designer  
Studio : Posm Factory, Dubai



Student : Krishna Shinde  
Designation : Graphic Designer  
Studio : Matrubhoomi Developers



Student : Sameer Shaikh  
Designation : Graphic Designer  
Studio : Digital Auris



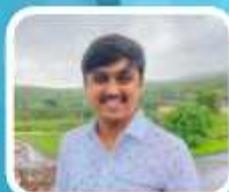
Student : Sushant Dhanawade  
Designation : Jr. Video Editor  
Studio : Squad Infotech Pvt. Ltd



Student : Aditya Baradkar  
Designation : Video Editor  
Studio : Rn Design



Student : Ayafaj Mulani  
Designation : VFX Artist  
Studio : Yashraj Studio, Pune



Student : Akshay Pawar  
Designation : VFX Artist  
Studio : Framestore, Mumbai



Student : Louveena Nimgaonkar  
Designation : Graphic Designer  
Studio : E-hawkers marketing

# LATEST INDUSTRY JOBS



## 88 Pictures



Interested to be a part of the team!!

Current open position:

Rendering Lead (Bangalore)

Junior to Mid Render Wranglers (Mumbai)

Please share your updated resume & Showreel at  
[naresh.kumar@88.pictures](mailto:naresh.kumar@88.pictures)

## Philm Crew



We are Hiring:

Position - VFX Line Producer

VFX Lighting Lead

Work Location - Pune, Maharashtra and Thrissur, Kerala

Email us at : [hr@philmcgi.com](mailto:hr@philmcgi.com)

## RGBA Studios



We're hiring for the below mentioned positions:

Nuke Compositor

After Effects Compositor

Interested candidates can apply at  
[hr@rgbastudios.com](mailto:hr@rgbastudios.com)

## Identical Brains



We're Hiring:

- IT Manager

- FX Artist (Mid Level)

- Compositor (Mid - Senior Level)

Please forward your demo and resume to  
[hr@identicalbrains.com](mailto:hr@identicalbrains.com)

## Halo Hues Studios



We're looking for talented

VFX Professionals

Riggers (Mid and Seniors),

Texturing Artists (Senior and Mid),

Concept Artists (Mid)

Senior Hair and Fur Artist.

Please send your resumes and showreel links to  
[careers@halohuesstudios.com](mailto:careers@halohuesstudios.com)

## Green Gold Animation Pvt Ltd



We have Openings in 2D Departments

Exp:-(2-10yrs)

- 2D Story Board Artists,

- 2D concept Artists.

- 2D Prop Artist

Interested candidates can share resumes to  
[pavani@greengold.tv](mailto:pavani@greengold.tv)

## BOT VFX



We are hiring:

- Comp Supervisor (1-2 Yrs)

- CG Supervisor (1-2 Yrs)

- Comp Lead (1-2 Yrs)

- Fx Artist (5 Yrs)

- Pipeline TD (3 Yrs)

Apply now on [www.botvfx.com](http://www.botvfx.com) to join our team.

## IKARUS 3D



We are hiring:

- 3D Character Artist

- Rigging Artist

Apply now on [www.ikarus3d.com/careers](http://www.ikarus3d.com/careers) to join our team.

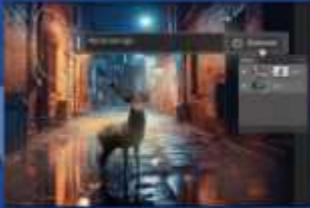
# INDUSTRY NEWS



## Adobe released Firefly Generative AI Models and Web App

After a successful six-month beta, Firefly-powered capabilities are now deeply integrated into creative workflows across Adobe Creative Cloud, Adobe Express and Adobe Experience Cloud and available for commercial use. Users can now choose to access Firefly through a standalone web application, Adobe Express and Adobe Creative Cloud applications like Photoshop and Illustrator.

Firefly's foundation generative AI models for images, text effects and vectors support text prompts in over 100 languages and enable users around the world to create stunning content that is designed to be safe for commercial use.



## Netflix and Yash Raj Films Come Together to Forge Iconic Partnership

India's most legendary storyteller Yash Raj Films (YRF) is coming together with the world's leading streamer, Netflix to form a new multi-year creative partnership. The two iconic entertainers will collaborate to create films and series to bring defining stories to audiences in India and across the world.

They announced two projects to start with: The Railway Men (4 part series) and Maharaj (movie).



## IMAX and Prime Focus Technologies expand strategic relationship

IMAX will expand access to its Stream Smart™ technology to PFT customers across Europe, Asia, and Australia. The expanded partnership will dramatically increase the global availability of Stream Smart™, which helps streaming platforms deliver maximum picture quality while significantly reducing distribution and storage costs.

PFT and its parent company, DNEG, are industry leaders providing a full suite of technology and creative solutions, including IMAX post-production and 3D mastering.



## Boris FX Acquires Prominent 3D Camera Tracking VFX Software SynthEyes

On August 21, 2023, the AVGC (Animation, VFX, Gaming and Comics) industry witnessed one of the biggest acquisition. Boris FX acquired SynthEyes from Andersson Technologies LLC. This acquisition brings together two leading providers of Visual Effects software.

The combination of both will give an extra ease to all the artists. They will nullify the work of import-export of various roto splines, tracking data and matte outputs (alpha renders). They can work seamlessly now without doing extra renders or compromising on the



# Proudly Affiliated with

## Government Bodies



## Universities



## Schools and Colleges



## Animation, VFX & Gaming Studios



## International Partnership with Yorkville, Canada: Dual Degree



## Unreal Authorized Training Center



## Education Loan Partners



# Why Frameboxx?

- ◆ Blended Technology-enabled education
- ◆ Experienced faculties
- ◆ Collaborative learning approach
- ◆ Personalized attention to students
- ◆ Experiential Learning through Practical & Hands on training
- ◆ Lectures and guest sessions from Industry experts
- ◆ Regular workshops, seminars and competitions
- ◆ Project and Portfolio creation
- ◆ 100% Placement Assistance
- ◆ Education loan facility available
- ◆ Unlimited practice hours
- ◆ Regular Studio Visits
- ◆ Studio Internship



## Frameboxx 2.0

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