SPECIALIZATION PROGRAM: 3D / VFX

960 Hours (Training + Practical)

24 Months

₹ 3,00,000

AI INTEGRATED COURSE

DESIGN BEYOND LIMITS

This program focuses on providing the required knowledge to start your career in the spectacular Media & Entertainment Industry. It works as a stepping stone of your professional journey.

Now-a-days, Animation and VFX are an integral part of Movies, Web series, TVCs and many other broadcasting formats. They help to narrate the storytelling on an enhanced way. It had become a must tool of every Director to properly execute their conceived ideas into reality.

>>> **www.frameboxx.in**

WHAT'S COVERED IN THIS PROGRAM?

> All necessary things to get the jump start in the industry including 2D and 3D Animation, VFX, Photography and Editing

> Holistic knowledge of the industry and work around

> In the 2nd module, you will decide your career goal: 3D or VFX. You will select one module as per your passion and one-to-one discussion with your trainers

SOFTWARES COVERED

Foundation (12 Months / 480 Hours)

> Pre-Production   > Introduction to Film-Making   > Photoshop   > 3ds max   > Audition
> Maya – Foundation   > Introduction to Generative AI   > After Effects   > Premiere Pro

AI Prompting Aesthetics for Animation | ChatGPT & Google Gemini AI | Leonardo AI | Midjourney | ComfyUI for VFX

Specialization (6 months / 240 Hours)   Select one of the following

● 3D Asset & Look Dev	● FX & Dynamics	● Compositing	● Rigging & Animation
> Maya	> Maya Dynamics	> After Effects	> Maya
> Blender	> Blender Fx	> Maya	> 3ds Max
> Substance Painter	> After Effects	> Mocha	> Blender
> ZBrush	> Phoniex FD	> PFTrack	> Portfolio Development
> Portfolio Development	> tyFlow	> Silhouette	
	> Maya X Gen	> DaVinci Resolve	
	> Houdini	> Portfolio Development	
	> PFTrack		
	> Portfolio Development		

AI Runway ML | Kling AI | Eleven Labs | Clipchamp | Luma AI for VFX

Short Film Development (6 Months / 240 Hours)

> 3D Short Film Development   > Unreal Engine

*Few topics will be covered online

APPLICABLE JOBS

3D SPECIALIZATION
- Previs
- Storyboarding
- Matte Painting
- Modeling
- Texturing
- Lighting
- Rigging
- Animation
- FX

VFX SPECIALIZATION
- Roto
- Paint
- Cleanup
- 3D Tracking
- Matchmoving
- Compositing
- FX
- Motion Graphics

This program is aligned with MESC QPNOS: MES/Q0502, Q0504, Q0506, Q0507, Q0601, Q0701, Q1401, Q2501, Q2502, Q2503, Q3503, Q3504, Q3505.